

CYCLE INFORMATION SHEET

Date: April 9-11th
Location: Phillippo Scout Reservation
Cost: \$10 (this does not include any food)
Who: ALL Boy Scouts, Venture Scouts, Sea Scouts
What: Leadership Training, along with tons of Fun!
Why: This is the largest youth training in the country!

Class Information: "YOU'VE BEEN EDGED"

This event isn't just a new version of Youth Leader College, this is a brand NEW EVENT! Join us in an outdoor classroom, as Scouts have the chance to work together to complete tasks and compete in games, learning leadership and problem solving along the way! Our youth-designed, youth-conducted program offers three separate "TIERS" to meet the needs of Scouts at different experience and ability levels.

TIER I (Tarzan) – Scout to 2nd Class

Understand the basics of Scouting and how each Scout fits into the overall structure.

Session I

"Finding the Vines"

- Learn the ropes of Scouting and what Scouting has to offer.
- Discuss the Troop structure and how everyone works together to reach a goal.

Session II

"Swinging Together"

- Work as a team to solve problems.
- Learn some basic Scout skills while also building leadership skills.

Session III

"Treetops and Skyward"

- Build a pioneering project guided by the senior youth
- Learn by DOING and interact with more experienced Scouts.
- Have FUN!

TIER II (Fargo Flood) – 1st class to Star

Demonstrate your Skill and experience the challenges of being a leader.

Session I

"Fargo Flood Fiasco"

- Work as a team in a challenging activity.
- Discuss/reflect on the overall success of the group, and identify areas for improvement.

Session II

"PLC – Tools for Success"

- Learn more effective ways of managing your group by participating in a PLC exercise.
- Learn the keys to success in planning.
- Practice problem solving and conflict resolution.

Session III

"Crossing the Great Divide"

- Plan and carry out a more challenging pioneering project.
- Discuss/reflect on the overall success, and identify areas for improvement.
- Have FUN!

TIER III (Top Gun) – Life & Eagle

Guide and Enable others, using the skills you have learned to teach Tier I.

Session I

"Brain Laps"

- Exercise your mind by completing challenging team-oriented games.
- Learn what YOU can do when you RUN out of ideas for Troop or Patrol programming.

Session II

"On EDGE..."

- Learn the basics of teaching using the EDGE format.
- Work as a Training Patrol to plan an activity.

Session III

"Mission ~~Is~~ Possible"

- Carry out that planned activity, teaching valuable skills to newer Scouts (Tier I) and modeling good leadership by setting a strong example.
- Have FUN!

TIER + (The A-Team) – Adults

Session Alpha

- Tour the camp with youth staff members and observe each training Tier; understand what CYCLE is teaching and how to help your Scouts make the most out of what they learn.

Session Beta

Session Omega

- watch the Tier III youth lead Tier I youth in a pioneering project.